

MS4K/16K 上位机通信协议 及使用范例 V1.9

● 基本信息

命令的组成

命令的组成：包头+命令+参数+包尾（总长度为 23）

包头：3 个字节，为固定数值：0xAA, 0x AA, 0x17

命令：2 个字节

参数：17 个字节（参数 0~参数 16）

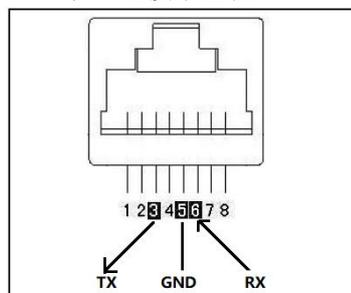
包尾：1 个字节，为固定数值：0x55

备注：命令为 16 进制数值格式

网络连接： TCP 端口号：62203 UDP 端口号：62202

串口连接： 波特率：115200（默认）

串口连接示意图



● 命令范例

1. 模板与场景

加载模板

参数 0 取值范围：0x00~0x09，范例如下：

AA AA 17 83 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55	//加载模板 1
AA AA 17 83 00 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55	//加载模板 2
AA AA 17 83 00 02 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55	//加载模板 3
AA AA 17 83 00 03 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55	//加载模板 4
AA AA 17 83 00 04 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55	//加载模板 5
AA AA 17 83 00 05 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55	//加载模板 6
AA AA 17 83 00 06 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55	//加载模板 7
AA AA 17 83 00 07 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55	//加载模板 8
AA AA 17 83 00 08 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55	//加载模板 9
AA AA 17 83 00 09 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55	//加载模板 10

对比度

参数 1 取值范围: 0x00~0x64。范例如下:

AA AA 17 80 02 00 3C 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //对比度 60

清晰度

参数 1 取值范围: 0x00~0x18。范例如下:

AA AA 17 80 03 00 18 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //清晰度 24

色相

参数 1 取值范围: 0x00~0x64。范例如下:

AA AA 17 80 04 00 3C 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //色相 60

饱和度

参数 1 取值范围: 0x00~0x64。范例如下:

AA AA 17 80 05 00 3C 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //饱和度 60

画质复位

AA AA 17 80 FF 00 55 //复位画质参数

3. 其他功能

测试图卡

参数 0 取值范围: 0x00~0x0A, 0xFF。 范例如下:

AA AA 17 8A 00 FF 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //退出图卡

AA AA 17 8A 00 55 //显示图卡 0

AA AA 17 8A 00 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //显示图卡 1

画面冻结

参数 0 取值: 0x00 解冻, 0x01 冻结。 范例如下:

AA AA 17 8F 00 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //冻结

AA AA 17 8F 00 55 //解冻

黑屏功能

参数 0 取值: 0x00 正常输出, 0x01 黑屏输出。 范例如下:

AA AA 17 92 00 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //黑屏输出

AA AA 17 92 00 55 //正常输出

信号切换

参数 0 取值: 0~3, 分别代表窗口 1~4

参数 1 取值: 0x10~0x17 HDMI1~HDMI8

0x20~0x27 DVI1~DVI8

0x30~0x37 VGA1~VGA8

0x40~0x47 DP1~DP8

范例如下:

```
AA AA 17 87 00 00 10 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 1 切到 HDMI1
AA AA 17 87 00 00 11 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 1 切到 HDMI2
AA AA 17 87 00 00 12 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 1 切到 HDMI3
AA AA 17 87 00 00 20 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 1 切到 DVI1
AA AA 17 87 00 00 21 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 1 切到 DVI2
AA AA 17 87 00 00 40 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 1 切到 DP1
AA AA 17 87 00 00 30 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 1 切到 VGA1
```

```
AA AA 17 87 00 01 10 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 2 切到 HDMI1
AA AA 17 87 00 01 11 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 2 切到 HDMI2
AA AA 17 87 00 01 12 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 2 切到 HDMI3
AA AA 17 87 00 01 20 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 2 切到 DVI1
AA AA 17 87 00 01 21 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 2 切到 DVI2
AA AA 17 87 00 01 40 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 2 切到 DP1
AA AA 17 87 00 01 30 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 2 切到 VGA1
```

```
AA AA 17 87 00 02 10 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 3 切到 HDMI1
AA AA 17 87 00 02 11 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 3 切到 HDMI2
AA AA 17 87 00 02 12 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 3 切到 HDMI3
AA AA 17 87 00 02 20 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 3 切到 DVI1
AA AA 17 87 00 02 21 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 3 切到 DVI2
AA AA 17 87 00 02 40 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 3 切到 DP1
AA AA 17 87 00 02 30 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //窗口 3 切到 VGA1
```

音频设置

静音

参数 0 取值 : 0 关闭 1 开启

```
AA AA 17 86 01 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //静音开启
AA AA 17 86 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //静音关闭
```

音量

参数 0 取值 : 0~30

```
AA AA 17 86 02 05 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //音量 = 5
AA AA 17 86 02 10 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //音量 = 16
```

输出分辨率

参数 0 取值：0xFF 所有输出 0~5 分组输出 1~6

参数 1 取值：0 自定义分辨率 1~16 标准分辨率

自定义分辨率：水平宽度[参数 2,参数 3], 垂直高度[参数 4,参数 5], 帧率[参数 6]

如：分辨率 2000x1000x60 表示为 07 D0 03 E8 3C

//所有输出组更改自定义分辨率为 2000x1000 60Hz

AA AA 17 84 00 FF 00 07 D0 03 E8 3C 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //2000x1000 60Hz

//分组输出组 1 更改自定义分辨率为 2000x1000 60Hz

AA AA 17 84 00 00 00 07 D0 03 E8 3C 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //2000x1000 60Hz

//分组输出组 N 更改自定义分辨率为 2000x1000 60Hz

AA AA 17 84 00 N-1 00 07 D0 03 E8 3C 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 55 //2000x1000 60Hz

//分组输出组 1 更改标准分辨率为 1024x768 60Hz

AA AA 17 84 00 00 01 00 55 //1024x768 60Hz

//分组输出组 N 更改标准分辨率为 1024x768 60Hz

AA AA 17 84 00 N-1 01 00 55 //1024x768 60Hz

//所有输组更改标准分辨率

AA AA 17 84 00 FF 01 00 55 //1024x768 60Hz

AA AA 17 84 00 FF 02 00 55 //1280x720 60Hz

AA AA 17 84 00 FF 03 00 55 //1280x1024 60Hz

AA AA 17 84 00 FF 04 00 55 //1440x900 60Hz

AA AA 17 84 00 FF 05 00 55 //1600x1200 60Hz

AA AA 17 84 00 FF 06 00 55 //1680x1050 60Hz

AA AA 17 84 00 FF 07 00 55 //1920x1080 60Hz

AA AA 17 84 00 FF 08 00 55 //1920x1200 60Hz

AA AA 17 84 00 FF 09 00 55 //1024x1920 60Hz

AA AA 17 84 00 FF 0A 00 55 //1536x1536 60Hz

AA AA 17 84 00 FF 0B 00 55 //2048x640 60Hz

AA AA 17 84 00 FF 0C 00 55 //2048x1152 60Hz

AA AA 17 84 00 FF 0D 00 55 //2304x1152 60Hz

AA AA 17 84 00 FF 0E 00 55 //2560x816 60Hz

AA AA 17 84 00 FF 0F 00 55 //3840x640 60Hz

窗口设置

参数 0 取值：0~3 ，对应窗口 1~窗口 4

水平起始[参数 1,参数 2]， 垂直起始[参数 3,参数 4]

水平宽度[参数 5,参数 6]， 垂直高度[参数 7,参数 8]

如：坐标 (0 , 0 , 800 , 600) 表示为 00 00 00 00 03 20 02 58

//窗口 1 位置大小设置为 (0 , 0 , 800 , 600)

AA AA 17 82 00 00 00 00 00 00 03 20 02 58 00 00 00 00 00 00 00 00 55

//窗口 2 位置大小设置为 (0 , 0 , 800 , 600)

AA AA 17 82 00 01 00 00 00 00 03 20 02 58 00 00 00 00 00 00 00 00 55

输入截取

参数 0 取值：0~3 ，对应窗口 1~窗口 4

参数 1 取值：0 截取关闭 ，1 截取打开

水平起始[参数 2,参数 3]，垂直起始[参数 4,参数 5]

水平宽度[参数 6,参数 7]，垂直高度[参数 8,参数 9]

如：截取参数 (0 , 0 , 800 , 600) 表示为 00 00 00 00 03 20 02 58

//窗口 1 输入截取设置为 (0 , 0 , 800 , 600)

AA AA 17 81 00 00 01 00 00 00 00 03 20 02 58 00 00 00 00 00 00 00 55

//窗口 1 输入截取关闭(此时截取参数无效，可以任意填充)

AA AA 17 81 00 00 00 00 00 00 03 20 02 58 00 00 00 00 00 00 00 00 55

//窗口 2 输入截取设置为 (0 , 0 , 800 , 600)

AA AA 17 81 00 01 01 00 00 00 00 03 20 02 58 00 00 00 00 00 00 00 00 55

//窗口 2 输入截取关闭(此时截取参数无效，可以任意填充)

AA AA 17 81 00 01 00 00 00 00 03 20 02 58 00 00 00 00 00 00 00 00 55

EDID 设置

参数 0 取值：0 所有输入口

0x10~0x17 HDMI1~HDMI8

0x20~0x27 DVI1~DVI8

0x30~0x37 VGA1~VGA8

0x40~0x47 DP1~DP8

水平宽度[参数 1,参数 2]，垂直高度[参数 3,参数 4]，帧率[参数 5]

如：800x600x60 表示为 03 20 02 58 3C

//所有输入设置 EDID 为 800x600x60

AA AA 17 8B 00 00 03 20 02 58 3C 00 00 00 00 00 00 00 00 00 00 00 55

//HDMI1 设置 EDID 为 800x600x60

AA AA 17 8B 00 10 03 20 02 58 3C 00 00 00 00 00 00 00 00 00 00 00 55

//HDMI2 设置 EDID 为 800x600x60

AA AA 17 8B 00 11 03 20 02 58 3C 00 00 00 00 00 00 00 00 00 00 00 55

//HDMI3 设置 EDID 为 800x600x60

AA AA 17 8B 00 12 03 20 02 58 3C 00 00 00 00 00 00 00 00 00 00 00 55

//DP1 设置 EDID 为 800x600x60

AA AA 17 8B 00 40 03 20 02 58 3C 00 00 00 00 00 00 00 00 00 00 00 55

//DVI1 设置 EDID 为 800x600x60

AA AA 17 8B 00 20 03 20 02 58 3C 00 00 00 00 00 00 00 00 00 00 00 55

//DVI2 设置 EDID 为 800x600x60

AA AA 17 8B 00 21 03 20 02 58 3C 00 00 00 00 00 00 00 00 00 00 00 55